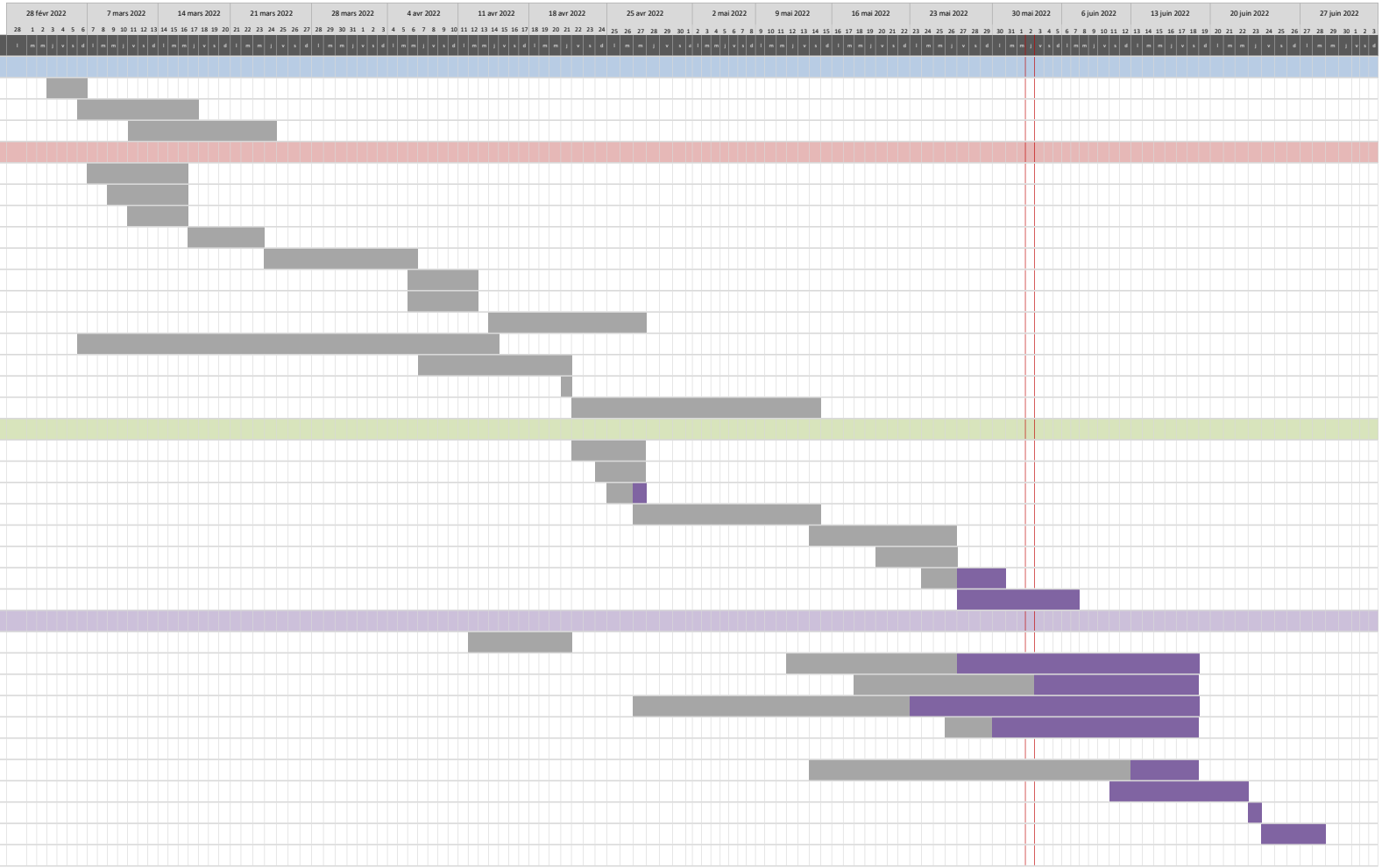
QRioCity

Dragonics

Début du projet : jeu, 3/3/2022

Semaine d'affichage : 1

TASK	ATTRIBUÉE À	PROGRESS	START	END
Initiation				
Selection of project proposal	all team members	100%	3/3/22	6/3/22
Desk research	all team members	100%	6/3/22	17/3/22
Design thinking	all team members	100%	11/3/22	24/3/22
Planing				
Project Backlog	all team members	100%	7/3/22	16/3/22
Global Sprint Plan	all team members	100%	9/3/22	16/3/22
Initial Sprint plan	all team members	100%	11/3/22	16/3/22
System Diagrams et Structural Drawings	Bram	100%	17/3/22	23/3/22
List of Materials	Chloé, Lina	100%	24/3/22	6/4/22
System Diagrams et Structural Drawings definitive	Bram	100%	6/4/22	12/4/22
cardboard scale model	Anita, Jackob	100%	6/4/22	12/4/22
List of Materials definitive	Bram, Chloé, Lina	100%	14/4/22	27/4/22
Interim report	all team members	100%	6/3/22	14/4/22
Interim presentation	all team members	100%	7/4/22	21/4/22
Interim presentation and report	all team members	100%	21/4/22	21/4/22
Upload refine interim report	Anita	100%	22/4/22	14/5/22
Execute				
3D Model	Bram	100%	22/4/22	27/4/22
Simulation	Bram, Chloé	100%	24/4/22	27/4/22
3D Model video	Bram	95%	25/4/22	27/4/22
App working + research about programming	Jackob	100%	27/4/22	14/5/22
Packaging solution	Bram	100%	14/5/22	26/5/22
mockups of apps	Anita	100%	20/5/22	26/5/22
Building prototype	Lina, Jackob	50%	24/5/22	30/5/22
Programming and Functional Test	Lina, Jackob	0%	27/5/22	7/6/22
Deliverables				
Leaflet	Lina	100%	12/4/22	21/4/22
Paper	all team members	40%	12/5/22	18/6/22
Poster	Lina	50%	18/5/22	18/6/22
Video	Bram	50%	27/4/22	18/6/22
User manual	Anita	20%	26/5/22	18/6/22
Closing				
Final report	all team members	84%	14/5/22	18/6/22
Final presentation	all team members	0%	11/6/22	22/6/22
Final report and presentation	all team members	0%	23/6/22	23/6/22
upload final report and deliverables	all team members	0%	24/6/22	28/6/22